

STATEMENT OF CONTRACTOR INFORMATION

| PROJECT: ITB BID NO | D. 2022.11.23 – 2022 WINDOW INSTALLATION, GLAZING, & REPAIR UNIT PRICE | | | |
|---|---|--|--|--|
| Note: This stateme | nt must be completed, signed, and submitted as part of the Proposal packet. | | | |
| BUSINESS INFORMA | ATION | | | |
| Name of Firm: | | | | |
| Address: | | | | |
| Payment Address: | | | | |
| Contact Phone #: | | | | |
| Email #: | | | | |
| Contact Name: | | | | |
| | | | | |
| LICENSE & REGISTR | ATION INFORMATION (RCW 39.04.10 Sec. 2) | | | |
| State of Washington Dept. of Licensing Contractors Registration Number: | | | | |
| State of Washington Un | ified Business Identification (UBI) Number: | | | |
| State of Washington De | pt. of Employment Security Number: Licensing | | | |
| State of Washington De Acct. Number: | pt. of Labor & Industries Workers Compensation | | | |
| Washington State Excise | e Tax Registration Number: | | | |
| Federal Tax ID Number: | | | | |
| | | | | |

| INSURANCE AND | BONDING | | | | |
|--|--|-----------------------------|-----|--------------------|-------------|
| Name of Insurance Co | ompany: | | | | |
| Name of Insurance A | gent: | | | | |
| Insurance Phone Nun | nber: | | | | |
| Insurance Fax Numbe | r: | | | | |
| | | | | | |
| | | | | | |
| Bonding Company (If | Applicable): | | | | |
| Name of Bond Agent | | | | | |
| Bonding Company Ac | dress: | | | | |
| Bonding Phone Numb | per: | | | | |
| | | | | | |
| SUBCONTRACTORS UBI NUMBER | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | □Y | |
| Are you listed on any debarment lists: | | | | | □N |
| Are you on the list of parties excluded from the Federal procurement/Non-Procurement programs: | | | | □Y | \square N |
| | endor acknowledges the recei | | | enced solicitation | on (if |
| applicable). Bidder acl | knowledges each Addendum by | y initialing and dating bel | ow: | | |
| Addendum #1: | ndum #1: Addendum #2 Addendum #3 Addendum #4 | | | | |
| | | | | | |
| | | | | | |
| Signature | | Title | | Date | |